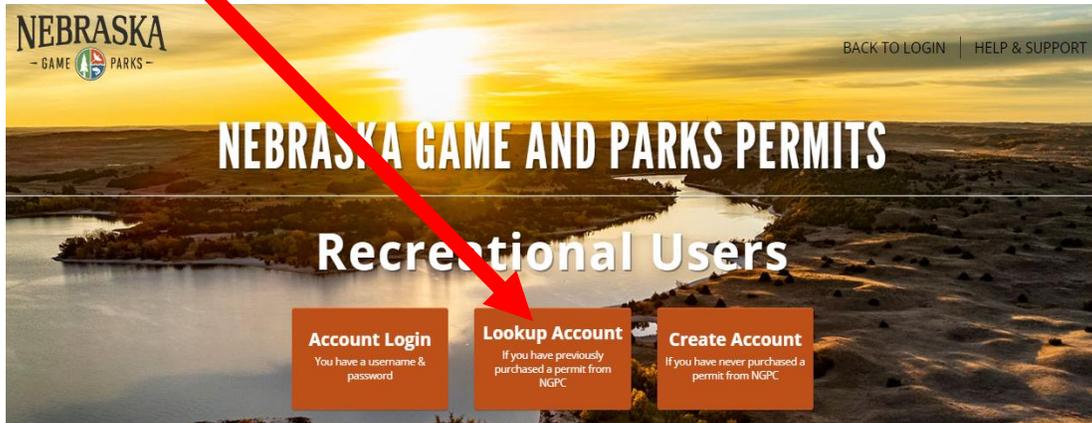


HOW TO ACCESS YOUR PERMANENT NEBRASKA HUNTER EDUCATION CERTIFICATE(S)

1. On a computer, tablet or mobile phone, go to www.gooutdoorsne.com/login.
2. Click the “Recreational User” button.



3. Click the “Lookup Account” button.



4. Select an “ID Type” from the drop-down menu and click “Submit.”

5. Enter the information requested for the selected ID Type and click “Submit.”

6. Click “Hunter Education and Certifications.”

The screenshot shows a user dashboard. On the left is a sidebar with navigation links. A red arrow points from the text '6. Click “Hunter Education and Certifications.”’ to the link 'Hunter Education and Certifications' in the sidebar. The main content area has an 'ALERTS' section with a message: 'ATTENTION: System Emergency Maintenance fix scheduled'. Below that is an 'ACTIVE PRIVILEGES' section with three items: 'Resident Annual Hunt Fish Combo' (valid 01/01/2023 - 12/31/2023), 'Aquatic Stamp' (valid 01/01/2023 - 12/31/2023), and 'Habitat Stamp' (valid 01/01/2023 - 12/31/2023). To the right of these are two orange buttons: 'Purchase a License, Tag, or Permit' and 'Apply for a Draw Permit', and a blue button: 'Auto-Renew Your License'.

ALERTS
[ATTENTION: System Emergency Maintenance fix scheduled](#)

ACTIVE PRIVILEGES

- Resident Annual Hunt Fish Combo**
VALID DATES 01/01/2023 - 12/31/2023
- Aquatic Stamp**
VALID DATES 01/01/2023 - 12/31/2023
- Habitat Stamp**
VALID DATES 01/01/2023 - 12/31/2023

[View All Privileges >](#)

YOUR ACCOUNT
[Your Profile](#)
[Hunter Education and Certifications](#)
[Friends and Family](#)

LICENSES, TAGS, PERMITS, & APPLICATIONS
[Auto-Renew](#)
[Order History](#)
[View & Print Active Privileges](#)
[Harvest Reporting](#)
[Raffle Tickets](#)
[Draw Applications](#)
[Preference / Bonus Points](#)
[Successful Draw Outcomes](#)

Purchase a License, Tag, or Permit

Apply for a Draw Permit

Auto-Renew Your License

7. Click “Print” to download, save and print your permanent certificate(s).

The screenshot shows the 'CERTIFICATIONS' page. A red arrow points from the text '7. Click “Print” to download, save and print your permanent certificate(s).’ to a 'Print' button in the table. The table has columns for 'CERTIFICATE #', 'STATE', 'CERTIFICATION TYPE', and 'STATUS'. There are three rows of certificates, all with 'Active' status. A red button 'Add Certification' is in the top right corner.

CERTIFICATIONS [Add Certification](#)

| CERTIFICATE # | STATE | CERTIFICATION TYPE | STATUS |
|---------------|-----------|--------------------------|--------|
| [REDACTED] | Nebraska | Firearm Hunter Education | Active |
| [REDACTED] | Nebraska | Bow Hunter Education | Active |
| [REDACTED] | Wisconsin | Boater Education | Active |

[Print](#) [Print](#)

YOUR ACCOUNT
[Your Profile](#)
[Hunter Education and Certifications](#)
[Friends and Family](#)

LICENSES, TAGS, PERMITS, & APPLICATIONS
[Auto-Renew](#)
[Order History](#)
[View & Print Active Privileges](#)
[Harvest Reporting](#)
[Raffle Tickets](#)
[Draw Applications](#)
[Preference / Bonus Points](#)
[Successful Draw Outcomes](#)

STILL NOT ABLE TO LOCATE YOUR NEBRASKA HUNTER EDUCATION CERTIFICATE?

- If you *recently* completed an in-person Hunt Safe Session, Firearm Hunter Education, Bowhunter Education, or Combination Firearm/Bowhunter Education course in Nebraska, please wait up to 5 days from the last class date for the instructors to enter the results and check your [Nebraska Game and Parks permit account](#) again to access your permanent certificate.
- If you *recently* completed the Nebraska Online Firearm and Bowhunter Combination course or Online Course for Bowhunter Education, wait 24-48 hours and check your [Nebraska Game and Parks permit account](#) again to access your permanent certificate.
- If you completed the Hunter Education course in another state, you will have to contact that [state's fish and wildlife agency](#) for your permanent certificate.
- If none of the above scenarios apply, please contact us by phone or the question form below.

Contact Us

402-471-0641

[Question Form](#)